Similarity Search

The String Edit Distance

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Outline

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Motivation

- How different are
  - `hello` and `hello`?
  - `hello` and `hallo`?
  - `hello` and `hell`?
  - `hello` and `shell`?

What is a String Distance Function?

Definition (String Distance Function)

Given a finite alphabet Σ, a *string distance function*, δ_s, maps each pair of strings $(x, y) \in \Sigma^* \times \Sigma^*$ to a positive real number (including zero).

$$\delta_s : \Sigma^* \times \Sigma^* \to \mathbb{R}_0^+$$

- Σ^* is the set of all strings over Σ, including the empty string ε.

The String Edit Distance

Definition (String Edit Distance)

The *string edit distance* between two strings, $\text{ed}(x, y)$, is the minimum number of character insertions, deletions and replacements that transforms x to y.

- Example:
  - `hello`→`hallo`: replace `e` by `a`
  - `hello`→`hell`: delete `o`
  - `hello`→`shell`: delete `o`, insert `s`
- Also called *Levenshtein distance*.[1]

[1] Levenshtein introduced this distance for signal processing in 1965 [Lev65].

Outline

Gap Representation

- Gap representation of the string transformation $x \to y$:
  Place string x above string y
  - with a gap in x for every insertion,
  - with a gap in y for every deletion,
  - with different characters in x and y for every replacement.
- Any sequence of edit operations can be represented with gaps.
- Example:

```
  h a l l o
s h e l l
```

  - insert `s`
  - replace `a` by `e`
  - delete `o`

Deriving the Recursive Formula

- Example:

```
  h a l l o
s h e l l
```

- Given: Gap representation, $\text{gap}(x, y)$, of the shortest edit distance between two strings x and y, such that $\text{gap}(x, y) = \text{ed}(x, y)$.
- Claim:
  - If we remove the last column,
  - then the remaining columns represent the shortest edit distance, $\text{gap}(x', y') = \text{ed}(x', y')$, between the remaining substrings, x' and y'.
- Proof (by contradiction):
  - Last column contributes with $c = 0$ or $c = 1$ to $\text{gap}(x, y)$, thus $gap(x, y) = gap(x', y') + c$.
  - If we assume $\text{ed}(x', y') < \text{gap}(x', y')$, then we could find a new gap representation $\text{gap}^*(x', y') = \text{ed}(x', y') < gap(x', y')$ such that $\text{gap}^*(x, y) = \text{gap}^*(x', y') + c < \text{gap}(x', y') + c = \text{ed}(x, y)$. □

Deriving the Recursive Formula

- Example:

```
  h a l l o
s h e l l
```

- Notation:
  - $x[1 \ldots i]$ is the substring of the first i characters of x ($x[1 \ldots 0] = \varepsilon$)
  - $x[i]$ is the i-th character of x
- Recursive Formula:

$$\begin{aligned}
\text{ed}(\varepsilon, \varepsilon) &= 0 \\
\text{ed}(x[1..i], \varepsilon] &= i \\
\text{ed}(\varepsilon, y[1..j] &= j \\
\text{ed}(x[1..i], y[1..j]) &= \min(\text{ed}(x[1..i-1], y[1..j-1]) + c, \\
&\qquad \text{ed}(x[1..i-1], y[1..j]) + 1, \\
&\qquad \text{ed}(x[1..i], y[1..j-1]) + 1)
\end{aligned}$$

where $c = 0$ if $x[i] = y[j]$, otherwise $c = 1$.

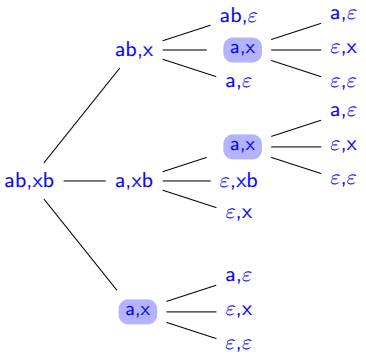
Brute Force Algorithm

ed-bf(x, y)

$m = |x|$, $n = |y|$
if $m = 0$ **then return** n
if $n = 0$ **then return** m
if $x[m] = y[n]$ **then** $c = 0$ **else** $c = 1$
return $\min(\text{ed-bf}(x, y[1 \ldots n-1]) + 1,$
$\text{ed-bf}(x[1 \ldots m-1], y) + 1,$
$\text{ed-bf}(x[1 \ldots m-1], y[1 \ldots n-1]) + c)$

Brute Force Algorithm

- Recursion tree for ed-bf(ab, xb):



- Exponential runtime in string length :-(
- Observation: Subproblems are computed repeatedly (e.g. ed-bf(a, x) is computed 3 times)
- Approach: Reuse previously computed results!

Outline

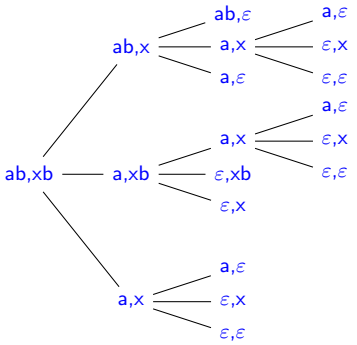
Dynamic Programming Algorithm

- Store distances between all prefixes of x and y
- Use matrix $C_{0..m,0..n}$ with

$$C_{i,j} = \text{ed}(x[1 \ldots i], y[1 \ldots j])$$

  where $x[1..0] = y[1..0] = \varepsilon$.
- Example:

	ε	x	b
ε	0	1	2
a	1	1	2
b	2	2	**1**



Dynamic Programming Algorithm

ed-dyn(x, y)

C : *array*$[0..|x|][0..|y|]$
for $i = 0$ **to** $|x|$ **do** $C[i, 0] = i$
for $j = 1$ **to** $|y|$ **do** $C[0, j] = j$
for $j = 1$ **to** $|y|$ **do**
  for $i = 1$ **to** $|x|$ **do**
    if $x[i] = y[j]$ **then** $c = 0$ **else** $c = 1$
    $C[i, j] = \min(C[i-1, j-1] + c,$
    $C[i-1, j] + 1,$
    $C[i, j-1] + 1)$

Understanding the Solution

- Example:

x = moon
y = mond

ins →

del ↓		ε	m	o	n	d
	ε	0	1	2	3	4
	m	1	0	1	2	3
	o	2	1	0	1	2
	o	3	2	1	1	2
	n	4	3	2	1	2

m o o n
m o n d

m o o n
m o n d

m o o n
m o n d

- Solution 1: replace n by d and (second) o by n in x
- Solution 2: insert d after n and delete (first) o in x
- Solution 3: insert d after n and delete (second) o in x

Dynamic Programming Algorithm – Properties

- Complexity:
  - $O(mn)$ time (nested for-loop)
  - $O(mn)$ space (the $(m+1)\times(n+1)$-matrix C)
- Improving space complexity (assume $m < n$):
  - we need only the previous column to compute the next column
  - we can forget all other columns
  - $\Rightarrow O(m)$ space complexity

Dynamic Programming Algorithm

ed-dyn$^+(x, y)$

col_0 : $array[0..|x|]$
col_1 : $array[0..|x|]$
for $i = 0$ **to** $|x|$ **do** $col_0[i] = i$
for $j = 1$ **to** $|y|$ **do**
  $col_1[0] = j$
  for $i = 1$ **to** $|x|$ **do**
    if $x[i] = y[j]$ **then** $c = 0$ **else** $c = 1$
    $col_1[i] = \min(col_0[i-1] + c,$
    $col_1[i-1] + 1,$
    $col_0[i] + 1)$
  $col_0 = col_1$

Outline

Distance Metric

Definition (Distance Metric)

A distance function δ is a *distance metric* if and only if for any x, y, z the following hold:

- $\delta(x, y) = 0 \Leftrightarrow x = y$ (identity)
- $\delta(x, y) = \delta(y, x)$ (symmetric)
- $\delta(x, y) + \delta(y, z) \geq \delta(x, z)$ (triangle inequality)

Examples:

- the Euclidean distance is a metric
- $d(a, b) = a - b$ is not a metric (not symmetric)

Introducing Weights

- Look at the edit operations as a set of rules with a cost:

$$\begin{aligned} \alpha(\varepsilon, b) &= \omega_{ins} && \text{(insert)} \\ \alpha(a, \varepsilon) &= \omega_{del} && \text{(delete)} \\ \alpha(a, b) &= \begin{cases} \omega_{rep} & \text{if } a \neq b \\ 0 & \text{if } a = b \end{cases} && \text{(replace)} \end{aligned}$$

  where $a, b \in \Sigma$, and $\omega_{ins}, \omega_{del}, \omega_{rep} \in \mathbb{R}_0^+$.
- Edit script: sequence of rules that transform x to y
- Edit distance: edit script with minimum cost (adding up costs of single rules)
- Example: so far we assumed $\omega_{ins} = \omega_{del} = \omega_{rep} = 1$.

Weighted Edit Distance

- Recursive formula with weights:

$$\begin{aligned} C_{0,0} &= 0 \\ C_{i,j} &= \min(C_{i-1,j-1} + \alpha(x[i], y[j]), \\ &\qquad C_{i-1,j} + \alpha(x[i], \varepsilon), \\ &\qquad C_{i,j-1} + \alpha(\varepsilon, y[j])) \end{aligned}$$

  where $\alpha(a, a) = 0$ for all $a \in \Sigma$, and $C_{-1,j} = C_{i,-1} = \infty$.
- We can easily adapt the dynamic programming algorithm.

Variants of the Edit Distance

- Unit cost edit distance (what we did so far):
  - $\omega_{ins} = \omega_{del} = \omega_{rep} = 1$
  - $0 \leq ed(x, y) \leq \max(|x|, |y|)$
  - distance metric
- Hamming distance [Ham50, SK83]:
  - called also "string matching with k mismatches"
  - allows only replacements
  - $\omega_{rep} = 1$, $\omega_{ins} = \omega_{del} = \infty$
  - $0 \leq d(x, y) \leq |x|$ if $|x| = |y|$, otherwise $d(x, y) = \infty$
  - distance metric
- Longest Common Subsequence (LCS) distance [NW70, AG87]:
  - allows only insertions and deletions
  - $\omega_{ins} = \omega_{del} = 1$, $\omega_{rep} = \infty$
  - $0 \leq d(x, y) \leq |x| + |y|$
  - distance metric
  - $LCS(x, y) = (|x| + |y| - d(x, y))/2$

Allowing Transposition

- Transpositions
  - switch two adjacent characters
  - can be simulated by delete and insert
  - typos are often transpositions
- New rule for transposition

$$\alpha(ab, ba) = \omega_{trans}$$

  allows us to assign a weight different from $\omega_{ins} + \omega_{del}$
- Recursive formula that includes transposition:

$$\begin{aligned} C_{0,0} &= 0 \\ C_{i,j} &= \min(C_{i-1,j-1} + \alpha(x[i], y[j]), \\ &\qquad C_{i-1,j} + \alpha(x[i], \varepsilon), \\ &\qquad C_{i,j-1} + \alpha(\varepsilon, y[j]), \\ &\qquad C_{i-2,j-2} + \alpha(x[i-1]x[i], y[j-1]y[j])) \end{aligned}$$

  where $\alpha(ab, cd) = \infty$ if $a \neq d$ or $b \neq c$, $\alpha(a, a) = 0$ for all $a \in \Sigma$, and $C_{-1,j} = C_{i,-1} = C_{-2,j} = C_{i,-2} = \infty$.

Example: Edit Distance with Transposition

- Example: Compute distance between x =`meal` and y =`mael` using the edit distance with transposition ($\omega_{ins} = \omega_{del} = \omega_{rep} = \omega_{trans} = 1$)

	ε	m	a	e	l
ε	0	1	2	3	4
m	1	0	1	2	3
e	2	1	1	1	2
a	3	2	1	**1**	2
l	4	3	2	2	1

- The value in red results from the transposition of ea to ae.

Text Searching

- Goal:
  - search pattern p in text t ($|p| < |t|$)
  - allow k errors
  - match may start at any position of the text
- Difference to distance computation:
  - $C_{0,j} = 0$ (instead of $C_{0,j} = j$, as text may start at any position)
  - result: all $C_{m,j} \leq k$ are endpoints of matches

Example: Text Searching

- Example:

p = `survey`
t = `surgery`
k = 2

	ε	s	u	r	g	e	r	y
ε	0	0	0	0	0	0	0	0
s	1	0	1	1	1	1	1	1
u	2	1	0	1	2	2	2	2
r	3	2	1	0	1	2	2	3
v	4	3	2	1	1	2	3	3
e	5	4	3	2	2	1	2	3
y	6	5	4	3	3	**2**	**2**	**2**

- Solutions: 3 matching positions with $k \leq 2$ found.

```
s u r v e y
s u r g e

s u r v e y
s u r g e r

s u r v e   y
s u r g e r y
```


Summary

- Edit distance between two strings: the minimum number of edit operations that transforms one string into the another
- Dynamic programming algorithm with $O(mn)$ time and $O(m)$ space complexity, where $m \leq n$ are the string lengths.
- Basic algorithm can easily be extended in order to:
  - weight edit operations differently,
  - support transposition,
  - simulate Hamming distance and LCS,
  - search pattern in text with k errors.

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