## Similarity Search

## The pq-Gram Distance

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## Outline

(1) The pq-Gram Distance

- Definition
- Algorithm
- Fanout Weighting and Lower Bound
- Experiments
(2) Conclusion


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## pq-Grams - Intuition

- $q$-Grams for strings:
- split string into substrings ( $q$-grams) of length $q$
- strings with many common substrings are similar
- $p q$-Grams for trees:
- split tree into small subtrees (pq-grams) of the same shape
- trees with many common subtrees are similar


## $p q$-Grams

- The shape of a $p q$-gram $(p=2, q=3)$ :

- $p$ nodes (anchor node and $p-1$ ancestors) form the stem
- $q$ nodes ( $q$ consecutive children of the anchor node) form the base


## $p q$-Extended Tree

- Problem: How can we split the following tree T into 2, 3-grams?

- Solution: Extend tree T with dummy nodes (•):
- $p-1$ ancestors to the root node
- $q-1$ children before the first and after the last child of each non-leaf
- $q$ children for each leaf
- The result is the $p q$-extened tree $T^{p q}$.


## Example: Extended Tree

- An example tree $T$ and its extended tree $T^{p q}(p=2, q=3)$ :
2, 3-extended tree $T^{2,3}$



## Definition: pq-Gram [ABG05]

## Definition ( $p q$-Gram)

Let T be a tree, $\mathrm{T}^{p, q}$ the respective extended tree, $p>0, q>0$. A subtree of $T^{p, q}$ is a $p q$-gram $g$ of $T$ iff
(a) $g$ has $q$ leaf nodes and $p$ non-leaf nodes,
(b) all leaf nodes of $g$ are children of a single node $a \in N(g)$ with fanout $q$, called the anchor node,
(c) the leaf nodes of $g$ are consecutive siblings in $T^{p, q}$.

- Stem: anchor node and its ancestors in the pq-gram.
- Base: children of the anchor node in the $p q$-gram.


## Definition ( $p q$-Gram Profile)

The $p q$-gram profile, $\mathrm{P}_{\mathrm{T}}$, of a tree T is the set of all its $p q$-grams.

## Example: Systematically Split Tree

- pq-Gram: small subtree with stem and base Example: $p=2, q=3$
- Systematically split tree into $p q$-grams
- $p q$-Gram profile: set of all $p q$-grams of a tree.



## Label Tuples

- Linear encoding of a $p q$-gram $g$ with anchor node $v_{p}$ : (traverse $p q$-gram in preorder)

$$
\begin{gathered}
\begin{array}{c}
v_{1} \\
! \\
\vdots \\
\mid \\
v_{p} \\
v_{p+1} \\
\ldots
\end{array}=\left(v_{1}, \ldots, v_{p+q}, v_{p+1}, \ldots, v_{p+q}\right)
\end{gathered}
$$

- Label tuple: tuple of the $p q$-gram's node labels

$$
\lambda(g)=\left(\lambda\left(v_{1}\right), \ldots, \lambda\left(v_{p+q}\right)\right)
$$

for the $p q$-gram $g=\left(\mathrm{v}_{1}, \ldots, \mathrm{v}_{p+q}\right)$.

## pq-Gram Index

## Definition ( $p q$-Gram Index)

Let T be a tree with profile $\mathrm{P}_{\mathrm{T}}, p>0, q>0$. The $p q$-gram index, $\mathcal{I}$, of tree $T$ is the bag of all label tuples of $T$,

$$
\mathcal{I}(\mathrm{T})=\biguplus_{g \in \mathrm{P}_{\mathrm{T}}} \lambda(g)
$$

- Note:
- pq-grams are unique within a tree
- but: different $p q$-grams may yield identical label tuples
- thus the $p q$-gram index may contain duplicates


## Storing the pq-Gram Index Efficiently

- Problem: How to store node labels efficiently?
- Long labels: large storage overhead
- Varying label length: in a relational database, the inefficient VARCHAR type must be used instead of the efficient CHAR type
- Solution: Hashing
- compute fingerprint hash for labels
- store concatenation of the hashed labels
- Fingerprint hash function (e.g., Karp-Rabin [KR87]):
- maps a string $s$ to a hash value $h(s)$
- $h(s)$ is of fixed length
- $h(s)$ is unique with high probability (for two different strings $s_{1} \neq s_{2}, h\left(s_{1}\right) \neq h\left(s_{2}\right)$ with high probability)


## Overview: The pq-Gram Index

- pq-Gram profile:

- Hashing: map pq-gram to integer:

Note: labels may be strings of arbitrary length!
- pq-Gram index: bag of hashed pq-grams

$$
\begin{aligned}
\mathcal{I}(T)= & \{03003,03037,03376,03760,03600,33004,33047, \\
& 33470,33700,37000,36000,34000,37000\}
\end{aligned}
$$

Intuition: similar trees have similar $p q$-gram indexes.

## The pq-Gram Distance

## Definition (pq-Gram Distance)

The $p q$-gram distance between two trees, T and $\mathrm{T}^{\prime}$, is defined as

$$
\delta_{g}\left(\mathrm{~T}, \mathrm{~T}^{\prime}\right)=\left|\mathcal{I}(\mathrm{T}) \uplus \mathcal{I}\left(\mathrm{T}^{\prime}\right)\right|-2\left|\mathcal{I}(\mathrm{~T}) \oplus \mathcal{I}\left(\mathrm{T}^{\prime}\right)\right|
$$

- Metric normalization to $[0.1]: \delta_{g}^{\prime}\left(\mathrm{T}, \mathrm{T}^{\prime}\right)=\frac{\delta_{g}\left(\mathrm{~T}, \mathrm{~T}^{\prime}\right)}{\left|\mathcal{I}(\mathrm{T}) \uplus \mathcal{I}\left(\mathrm{T}^{\prime}\right)\right|-\left|\mathcal{I}(\mathrm{T}) \oplus \mathcal{I}\left(\mathrm{T}^{\prime}\right)\right|}$
- Pseudo-metric properties hold for normalization [ABG10]:
$\checkmark$ self-identity: $x=y \nRightarrow \Rightarrow \delta_{g}(x, y)=0$
$\checkmark$ symmetry: $\delta_{g}(x, y)=\delta_{g}(y, x)$
$\checkmark$ triangle inequality: $\delta_{g}(x, z) \leq \delta_{g}(x, y)+\delta_{g}(y, z)$
- Different trees may have identical indexes:



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## Main Memory Algorithm (I)

## CREATEINDEX $(T, r, \mathcal{I}$, stem $, p, q)$

stem $:=\operatorname{shift}(s t e m, \lambda(r))$
base: shift register of size q (filled with $*$ )
if $r$ is a leaf then
$\mathcal{I}:=\mathcal{I} \cup\{$ stem $\circ$ base $\}$
else
for each child $c$ (from left to right) of $r$ do
base $:=\operatorname{shift}($ base, $\lambda(\mathrm{c}))$
$\mathcal{I}:=\mathcal{I} \cup\{$ stem $\circ$ base $\}$
$\mathcal{I}:=\operatorname{CrEATEINDEX}(\mathrm{T}, \mathrm{c}, \mathcal{I}$, stem $, p, q)$
for $k:=1$ to $q-1$
base $:=\operatorname{shift}($ base,$*)$
$\mathcal{I}:=\mathcal{I} \cup\{$ stem $\circ$ base $\}$
return $\mathcal{I}$

## Main Memory Algorithm (II)

- Input of CREATEINDEX(T, $r, \mathcal{I}$, stem, $p, q)$ :
- a subtree of T rooted in $r$
- the $p q$-gram index $\mathcal{I}$ computed so far
- the stem stem of r's parent
- the parameters $p$ and $q$
- Output of CreateIndex(T, r, $\mathcal{I}$, stem, $p, q$ ): $p q$-gram index including
- the input index $\mathcal{I}$
- the $p q$-gram index of $r$ and all its descendants
i.e., the $p q$-grams (label tuples) with anchor node $r$ or a descendant of $r$


## Main Memory Algorithm (III)

- $p q$-Gram- $\operatorname{Index}(\mathrm{T}, p, q)$ computes the $p q$-gram index for a complete tree T :


## $p q-\operatorname{Gram}-\operatorname{Index}(T, p, q)$

stem: shift register of size p (filled with $*$ )
$\mathcal{I}$ : empty index
$\mathcal{I}=\operatorname{CREATEINDEX}(T, \operatorname{root}(T), \mathcal{I}, \operatorname{stem}, p, q)$
return $\mathcal{I}$

## Complexity of the pq-Gram Index Algorithm

## Theorem (pq-Gram Index Complexity)

The pq-gram index of a tree T with size $|\mathrm{T}|$ can be computed in $O(|\mathrm{~T}|)$ time.

## Proof.

Each recursive call of createlndex() processes one node in constant time, and each node is processed exactly once.

## Size of the $p q$-Gram Index

## Theorem (Size of the pq-Gram Index)

Let T be a tree with I leaves and $i$ non-leaves. The size of the pq-gram index of T is

$$
\left|\mathcal{I}^{p q}(\mathrm{~T})\right|=2 I+q i-1
$$

## Proof.

1. We count all $p q$-grams whose leftmost leaf is a dummy node: Each leaf is the anchor node of exactly one $p q$-gram whose leftmost leaf is a dummy node, giving / pq-grams. Each non-leaf is the anchor of $q-1$ $p q$-grams whose leftmost leaf is a dummy, giving $i(q-1) p q$-grams.
2. We count all $p q$-grams whose leftmost leaf is not a dummy node: Each node of the tree except the root is the leftmost leaf of exactly one $p q$-gram, giving $l+i-1 p q$-grams.
Overall number of $p q$-grams: $I+i(q-1)+(I+i-1)=2 I+q i-1$.

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## Motivation: Unit Cost Model Not Always Intuitive



- Unit cost edit distance:
- no difference between leaves and non-leaves
- may lead to non-intuitive results
- Conclusion: Non-leaves should have more weight than leaves.


## Fanout Weighted Tree Edit Distance

## Definition (Fanout Weighted Tree Edit Distance)

Let T and $\mathrm{T}^{\prime}$ be two trees, $\mathrm{w} \in N(\mathrm{~T})$ a node with fanout $f, \mathrm{w}^{\prime} \in N\left(\mathrm{~T}^{\prime}\right)$ a node with fanout $f^{\prime}, c>0$ a constant. The fanout weighted tree edit distance, $\delta_{f}=\left(\mathrm{T}, \mathrm{T}^{\prime}\right)$, between T and $\mathrm{T}^{\prime}$ is defined as the tree edit distance with the following costs for the edit operations:

- Delete: $\alpha(w \rightarrow \epsilon)=f+c$
- Insert: $\alpha\left(\epsilon \rightarrow \mathrm{w}^{\prime}\right)=f^{\prime}+c$
- Rename: $\alpha\left(w \rightarrow w^{\prime}\right)=\left(f+f^{\prime}\right) / 2+c$
- Cost of changing a non-leaf node: proportional to its fanout.
- Cost of changing a leaf node: constant $c$.


## Example: Fanout-Weighted Tree Edit Distance

- Fanout-Weighted Tree Edit Distance:
- leaf changes have small cost ( $c=1$ in the example)
- non-leaf changes cost proportional to the node fanout



## pq-Gram Distance Lower Bound

## Theorem

Let $p=1$ and $c \geq \max (2 q-1,2)$ be the cost of changing a leaf node. The pq-gram distance provides a lower bound for the fanout weighted tree edit distance, i.e., for any two trees, T and $\mathrm{T}^{\prime}$,

$$
\frac{\delta_{g}\left(\mathrm{~T}, \mathrm{~T}^{\prime}\right)}{2} \leq \delta_{f}\left(\mathrm{~T}, \mathrm{~T}^{\prime}\right)
$$

## Proof.

See [ABG10] (ACM Transactions on Database Systems).

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## Size of the $p q$-Gram Index

- $p q$-Gram index size: linear in the tree size
- Experiment:
- compute pq-gram index for trees with different number of nodes
- compare tree and index size


Why is the $p q$-gram index smaller than the tree?

- hash values are smaller than labels
- duplicate $p q$-grams of a tree are stored only once
[Trees created with xmlgen.]


## Sensitivity to Structure Change - Leaf

- Cost of leaf change $\rightarrow$ depends only on $q$
- Experiment:
- delete leaf nodes
- measure normalized pq-gram distance


(Artificial tree with 144 nodes, 102 leaves, fanout 2-6 and depth 6 . Average over 100 runs.)


## Sensitivity to Structure Change - Non-Leaf

- Cost for non-leaf change $\rightarrow$ controlled by $p$
- Experiment:
- delete non-leaf nodes
- measure normalized $p q$-gram distance


(Artificial tree with 144 nodes, 102 leaves, fanout 2-6 and depth 6 . Average over 100 runs.)


## Influence of $p$ and $q$ on Scalability

- Scalability (almost) independent of $p$ and $q$.
- Experiment: For pair of trees
- compute $p q$-gram distance for varying $p$ and $q$
- vary tree size: up $10^{6}$ nodes
- measure wall clock time



## Scalability to Large Trees

- pq-gram distance $\rightarrow$ scalable to large trees
- compare with edit distance
- Experiment: For pair of trees
- compute tree edit distance and $p q$-gram distance
- vary tree size: up $5 \times 10^{5}$ nodes
- measure wall clock time



## pq-Grams vs. other Edit Distance Approximations

Effectiveness: pq-grams outperform all other approximations

Experiment: two sets of address trees (299 and 302 trees)

- compute distances between all tree pairs
- find matches (symmetric nearest neighbor)

| Distance | Correct | Recall | Precision | f-Measure | Runtime |
| :---: | :---: | :---: | :---: | :---: | ---: |
| fanout edit dist | 259 | $86.6 \%$ | $98.5 \%$ | 0.922 | 19 min |
| unit edit dist | 247 | $82.6 \%$ | $96.5 \%$ | 0.890 | 14 min |
| node intersection | 197 | $65.9 \%$ | $93.8 \%$ | 0.774 | 4.3 s |
| p,q-grams | 236 | $78.9 \%$ | $98.7 \%$ | 0.877 | 8.1 s |
| tree-embedding | 206 | $68.9 \%$ | $96.3 \%$ | 0.803 | 7.1 s |
| binary branch | 193 | $64.5 \%$ | $93.2 \%$ | 0.763 | 7.4 s |
| bottom-up | 148 | $49.6 \%$ | $92.5 \%$ | 0.645 | 67.0 s |

## Summary

- Binary Branch Distance
- lower bound of the unit cost tree edit distance
- trees are split into binary branches (small subgraphs)
- similar trees have many common binary branches
- complexity $O(n \log n)$ time
- pq-Gram Distance
- lower bound for the fanout weighted tree edit distance
- trees are split into $p q$-grams (small subtrees)
- similar trees have many common $p q$-grams
- complexity $O(n \log n)$ time

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