



## Aufgabe 1

1 Punkt

Is the following schedule **conflict serializable**? Draw a precedence graph to verify. If it is not, explain why. If it is, give an equivalent serial schedule.

T1:	T2:	T3:	T4:
-----			
		read(A)	
-----			
read(A)			
-----			
	write(C)		
-----			
read(B)			
-----			
write(A)			
-----			
			read(C)
-----			
			write(B)
-----			
	read(A)		
-----			
	write(A)		
-----			
		read(B)	
-----			

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Aufgabe 21 Punkt

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Answer the following questions (be concise):

1. Explain three *undesirable phenomena* of concurrent transactions.
2. What does *read uncommitted* stand for?
3. What is a *lost update* and how can it be prevented?

## Aufgabe 3

1 Punkt

Can the following schedule be the output of a **strict two-phase locking** scheduler? If yes, add all required lock/unlock instructions. Otherwise, explain why.

T1:	T2:	T3:
-----		
	read(A)	
	read(B)	
		read(A)
		write(A)
	write(B)	
	COMMIT	
		read(A)
		read(B)
read(B)		
read(A)		
		COMMIT
COMMIT		
-----		

## Aufgabe 4

1 Punkt

Consider the following **multiversion two-phase locking** schedule. Assume that the starting value of **ts-counter** and the initial versions of data items A and B are 0.  $T_i$  and  $T_j$  are read-only transactions and start with their first read operation.

For each row in the schedule, indicate any

- changes to locks,
- waiting transactions,
- newly created data items,
- changes to versions of data items,
- and the data item version for reads.

Also, provide

- the timestamps of the read-only transactions
- and the final value of **ts-counter**.

Ti:	Tj:	Tk:	Tl:
-----			
		write(A)	
-----			
	read(A)		
-----			
		read(A)	
-----			
	read(B)		
-----			
		commit	
-----			
		write(B)	
-----			
read(A)			
-----			
		commit	
-----			
read(B)			
-----			

## Aufgabe 5

1 Punkt

Consider the **snapshot isolation** concurrency control scheme and the following transactions.

```
T1:      T2:
-----
read(A)
-----
      read(B)
-----
read(B)
-----
      read(A)
-----
      write(B)
-----
write(A)
-----
COMMIT
-----
      COMMIT
-----
```

- Can T1 and T2 both commit? Explain why.
- What would the use of `select ... for update` for all read operations change in this scenario?

## Aufgabe 6

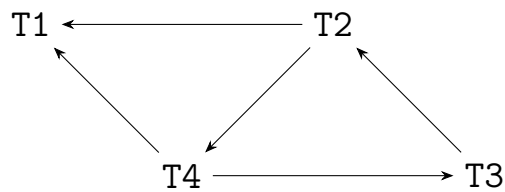
1 Punkt

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Consider the following graph in which a directed edge  $T_i \rightarrow T_j$  indicates that  $T_i$  requests a lock currently held by  $T_j$ .

- Which of the transactions would be rolled back under the **wound-wait** deadlock prevention strategy?
- With what timestamp is the rolled-back transaction restarted and why?

Transaction timestamps are equal to their numeric identifiers. Older transactions have smaller timestamps.



## Aufgabe 7

1 Punkt

With the initial values  $A=100$ ,  $B=200$ ,  $C=300$ , write the log file for the following schedule. What happens during the recovery according to the recovery algorithm? Specify the resulting compensation log records.

T1:	T2:	T3:
-----		
	START	
-----		
START		
-----		
		START
-----		
		read(C)
-----		
	read(B)	
-----		
read(A)		
-----		
A:=A-20		
-----		
		C:=C+40
-----		
		write(C)
-----		
	B:=B-80	
-----		
write(A)		
-----		
	write(B)	
-----		
COMMIT		
-----		
-----CRASH-----		



## Aufgabe 8

1 Punkt

Is the following schedule valid under the **timestamp-ordering** protocol? If yes, show the timestamps for the affected data items for each operation. If not, mark the first problematic operation and explain the problem.

TS(T1)=1, TS(T2)=2, TS(T3)=3

T1:	T2:	T3:	
	read(A)		
	read(B)		
	write(B)		
		read(B)	
		read(A)	
read(C)			
		write(B)	
		write(A)	
write(C)			
	read(A)		