

Exercise 1

1 Point

Is the following schedule **conflict serializable**? Is it **view serializable**? If it is, give an equivalent serial schedule and argue why they are equivalent. If it is not, explain why.

T1:	T2:	T3:
		read(C)
write(C)		
	read(B)	
		write(C)
	write(C)	

Exercise 21 Point

Consider the following schedule and a *strict* two-phase locking scheduler *with* lock conversions. Insert lock, unlock, upgrade, and commit instructions such that all read and write operations in the schedule can be performed in this order. **Avoid unlock and commit operations that are not necessary.**

T1:	T2:	T3:	T4:
	read(A) write(A)		
		read(B)	
read(B)			
		read(A)	
			write(B)
read(A) write(A)			

Exercise 3

1 Point

Consider the following schedule. Indicate what happens when the schedule is processed by a **multiversion timestamp-ordering** scheduler. The transactions start in order with $TS(T1)=1$, $TS(T2)=2$, $TS(T3)=3$, $TS(T4)=4$. Assume that initially no versions of data item A exist. State if a transaction must be rolled back and also consider cascading rollbacks.

T1:	T2:	T3:	T4:
write(A)			
write(A)			
read(A)			
write(A)			

Exercise 4

1 Point

Consider the following **multiversion two-phase locking** schedule. Assume that the starting value of **ts-counter** and the initial versions of data items A and B are 0. T_i and T_j are read-only transactions and start with their first read operation.

For each row in the schedule, indicate any

- changes to locks,
- waiting transactions,
- newly created data items,
- changes to versions of data items,
- and the data item version for reads.

Also, provide

- the timestamps of the read-only transactions
- and the final value of **ts-counter**.

Ti:	Tj:	Tk:	Tl:
write(B)			
read(B)			
write(A)			
write(B)			
commit			
read(A)			
write(B)			
read(B)			
commit			
read(B)			
read(A)			

Exercise 5

1 Point

Consider the following schedule and the **validation based** scheduler.

T1:	T2:	T3:	T4:
start			
	start		
		start	
		start	
	validate		
	finish		
validate			
finish			
		validate	
		finish	
			validate
			finish

The objects in the database that can be read or written are: A, B, C, D, E, F.

The read and write sets of the transactions are:

T1: R-set(T1)={A,B}, W-set(T1)={C,D}
 T2: R-set(T2)={A,C}, W-set(T2)={D,F}
 T3: R-set(T3)={C,E}, W-set(T3)={B,F}

Answer the following questions.

- (1) Can T2 be committed? Explain which conditions are satisfied or which one is violated.
- (2) Suppose that the validation of T4 and all previous validations succeeded. What could have been the largest read set of T4?

Exercise 61 Point

Consider the following log file (physical logging). Reconstruct a **possible schedule** that could have resulted in this log file, including **starts**, **commits**, and **rollbacks** of transactions, possible system **crashes**, and **checkpoints**. What are the **initial** and **final** values of A, B, and C?

```
<T1, start>
<T1, A, 100, 150>
<T2, start>
<T2, B, 100, 30>
<T3, start>
<T1, commit>
<checkpoint, {T2, T3}>
<T3, B, 30, 80>
<T3, B, 30>
<T3, abort>
<T2, B, 100>
<T2, abort>
<T4, start>
<T4, C, 200, 150>
<T4, commit>
```

Exercise 7

1 Point

Why does the following schedule **NOT** adhere to the **timestamp-ordering** protocol?

$TS(T1)=1$, $TS(T2)=2$, $TS(T3)=3$

T1:	T2:	T3:
	read(A)	
	read(B)	
	write(B)	
		read(B)
		read(A)
read(C)		
write(C)		
		write(B)
		write(A)
	read(C)	
read(B)		
write(B)		
	write(C)	

Exercise 81 Point

Consider the following schedule and **physical logging** with **log buffering**. The log buffer can hold 4 log entries. Initially, $A=100$ and $B=200$.

- (1) After each creation of a log record, show the **content** of the log buffer and state whether the buffer has to be **flushed**. **Indicate** when each transaction may safely enter the “committed” state. Avoid as many disk writes as safely possible.
- (2) Assume the case that the system **crashes** directly before the commit of T_2 . Which log entries are **guaranteed** to be on stable storage at crash point?

T1:	T2:
start	
R(A)	
A:=A+50	
W(A)	
	start
	R(B)
	B:=B+50
	W(B)
commit	
	R(A)
	A:=A+50
	W(A)
	commit